



05th of June 1992 – Mexico City

Eduardo Moyrón Candela

**GAME
DESIGNER/DEVELOPER**

**M.Sc.
In Digital Games
(thesis)**

*Skilled at
- Project management. -*

CONTACT

📞 Mobile

55-22-99-15-43

✉ E-mail

edmoyron_5@hotmail.com

📁 Portfolio

eduardomc.com

LANGUAGES

SPANISH

Mother Tongue

ENGLISH

IELTS Academic (2019)

BEC Vantage (2016)

GERMAN

Deutsch Akademie

Berlin, B1.1 (2015)

SOFTWARE

Unity

Git

Blender

Adobe Illustrator

Microsoft Office

G Suite

SKILLS & ABILITIES

- Trilingual and multicultural with communication and collaboration skills capable of working in multidisciplinary teams.
- Highly methodical for developing procedures, materializing ideas and finding creative solutions.
- Experienced using the Unity engine for prototyping and making proof of concepts.
- Expertise in finance administration for budgeting, planning and project evaluation.

WORK EXPERIENCE

Project Manager

Funnder – Game Incubator and Pruducer

Mexico City
June 2021 - Present
www.funnder.mx

Functions / Activities

- Bridge between game developers and investors.
- Project Evaluation and projections.
- Develop strategic alliances.

Game Design Professor

Freelancer

Mexico City
July 2020 - Present

Functions / Activities

- I wrote a 180 page book about Game Design called Introduction to Game Design (2021)
- I developed a Game Design online course for Udemy.com. Currently it has 50+ students.
<https://www.udemy.com/course/curso-completo-de-game-design>

Jr. Project Manager / Administrative Assistant

Acselco S.A. de C.V. – Distributor of Electronic Products and Services

Mexico City
October 2017 – June 2020
www.acselco.com.mx

Functions / Activities

- I managed a team for developing the main website of the company. This helped to improve the visibility and presence of the company resulting in a greater number of clients.
- I managed a team to create the websites of two different clients.
- I assisted in daily accounting routines, monthly closing and payroll processes by making clear actionable reports and gathering income and expenses data.

Finance and Accounting Internship

Ashoka -Innovators For The Public –NGO Focused on Social Entrepreneurship.

Mexico City
January – July 2017
www.mexico.ashoka.org

Functions / Activities

- Optimized the online donation platform to improve the balance of restricted and unrestricted funds, resulting in donations of 500-1,000 Mexican pesos per month.
- I assisted in the implementation of the project with the European Commission that had an impact on fund entries of € 3,500 for the accounting and finance area.

EDUCATION

M.Sc. in Digital Games

University of Malta

Msida-Malta
September 2019 – Present
www.um.edu.mt

Bachelor's degree in Finance

Universidad Iberoamericana

Mexico City
August 2012– May 2017
www.uia.mx

Relevant Courses

- Exchange Semester
Universidad de Sevilla.
- Unity Developer Courseware – Unity.com
I gained the ability to use Unity engine competently.
- C# Basics : Learn C# Fundamentals by Coding – Udemy.com
Learned C# fundamentals.

Seville-Spain
February - August 2014
www.us.es

OTHER ACCOMPLISHMENTS

- Created 15+ short videogames in Unity.
- I created a roadmap to improve the design of the *Idle Miner Tycoon* game from the Berlin-based Kolibri Games studio.
- I participated in the "LEIVA" workshop organized by the National Center of Arts in Mexico City
- Participated in a creativity contest of the Water System of Mexico City (SACMEX) and designed a video game concept that encourages the care of water